



End-User License Agreement (EULA) - Puppy Saga

This End-User License Agreement ("Agreement") is a legal agreement between you ("User") and Bajra Technologies LLC ("Developer") for the use of the Puppy Saga game ("Game"). By installing, accessing, or using the Game, you agree to be bound by the terms and conditions of this Agreement.

1. License Grant:

Subject to the terms of this Agreement, Developer grants User a limited, non-exclusive, non-transferable, and revocable license to use the Game for personal, non-commercial purposes.

2. Age Restriction:

The Game is intended for users who are 7 years of age or older. By using the Game, the User represents that they meet this age requirement.

3. Restrictions:

User shall not:

- Modify, adapt, translate, or create derivative works based on the Game.
- Reverse engineer, decompile, or disassemble the Game.
- Remove or alter any copyright, trademark, or other proprietary rights notices contained in the Game.
- Use the Game for any unlawful or unauthorized purpose.

4. Ownership:

All title, ownership rights, and intellectual property rights in and to the Game are owned by Developer. This Agreement does not grant the User any ownership rights to the Game.

5. Warranty Disclaimer:

THE GAME IS PROVIDED "AS IS" AND "AS AVAILABLE" WITHOUT ANY WARRANTIES OF ANY KIND, WHETHER EXPRESS OR IMPLIED. TO THE FULLEST EXTENT PERMITTED BY LAW, DEVELOPER DISCLAIMS ALL WARRANTIES, INCLUDING BUT NOT LIMITED TO MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE, AND NON-INFRINGEMENT OF THIRD-PARTY RIGHTS.

6. Limitation of Liability:

IN NO EVENT SHALL DEVELOPER BE LIABLE FOR ANY INDIRECT, INCIDENTAL, SPECIAL, CONSEQUENTIAL, OR PUNITIVE DAMAGES ARISING OUT OF OR RELATED TO THIS AGREEMENT OR THE USE OF THE GAME, EVEN IF DEVELOPER HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

7. Termination:

The Developer may terminate this Agreement at any time without notice if the User breaches any provision of this Agreement. Upon termination, User must cease all use of the Game and destroy all copies in User's possession or control.

8. Governing Law:

This Agreement shall be governed by and construed in accordance with the laws of Pennsylvania, USA. Any disputes arising out of or related to this Agreement shall be resolved exclusively in the courts of Pennsylvania, USA.

Payment Terms

1. In-App Purchases

1.1. The Game may offer virtual items, currencies, subscriptions, downloadable content, or other digital goods ("In-App Products") for purchase through the Google Play Store or Apple App Store (the "Platforms").

1.2. All purchases of In-App Products are processed and governed by the terms, conditions, and payment policies of the respective Platform. The Developer does not directly process payments or store payment information.

1.3. By purchasing any In-App Product, the user agrees to the pricing, payment, and billing policies of the respective Platform. Prices may be subject to change without prior notice.

2. No Refunds

2.1. All sales of In-App Products are final and non-refundable, except where required by law or explicitly permitted by the applicable Platform's policies.

2.2. Users are encouraged to review all purchase details carefully before completing any transaction. Any refund requests must be directed to the Platform provider (Google or Apple).

3. License to In-App Products

3.1. Any In-App Product acquired through the Game is licensed, not sold, and remains the property of the Developer. Users receive a limited, non-transferable, non-exclusive license to use such In-App Products solely within the Game.

3.2. In-App Products have no real-world monetary value and cannot be redeemed for real money, goods, services, or any other item outside the Game.

4. Subscription Services (if applicable)

4.1. The Game may offer subscription-based services or content. Subscriptions are billed periodically as specified (e.g., weekly, monthly, annually) and will automatically renew unless canceled in accordance with the Platform's terms.

4.2. Users can manage or cancel subscriptions through their Platform account settings. Cancellation will take effect at the end of the current billing cycle.

5. Taxes and Charges

5.1. All applicable taxes and charges, including but not limited to VAT, sales tax, or transaction fees, will be applied in accordance with local laws and Platform policies.

6. Changes to Payment Terms

6.1. The Developer reserves the right to update or modify these payment terms at any time, with such changes becoming effective upon posting within the Game or on the Developer's official website.

6.2. Continued use of the Game following any changes constitutes acceptance of the revised terms.